



November 11, 2012

Dig & Find Coinshooters and Historical Club

16th Annual Fall Key Hunt

Hunt 1 – A Warm-up Hunt beginning at 9:30 a.m. Everyone wins a prize of his or her own choice. Keys will be planted in a hunt field. When you recover a target you leave the hunt field and go get a numbered ticket. The number will determine the order in which you choose a prize later. There will be a good selection of prizes, but the earlier that you recover a target, the better choice. It's first come, first served. Only one prize per contestant. There will be more prizes than entrants, so even the last person to recover a target will have a selection. Good Luck!

Hunt 2 – Hunt 2 will be the Competition Hunt which will begin at approximately 10 a.m. One thousand (or more) tokens will be planted in the hunt field. Hunt entrants should try to recover as many tokens as possible in the allotted 45-minute time period for the hunt. Tokens will be counted as entrants leave the hunt field. Cash prizes will be awarded to the top hunters who recover the most tokens.

Hunt 3 – This is the Fun Hunt. This hunt will begin about 11 a.m. and last for 45 minutes. In the fun hunt field will be tokens for prizes and miscellaneous targets.

Hunt Rules:

1. All entrants must have their 2012 club dues current and have paid the hunt fee of \$15.00 per person. This fee covers all three hunts; no discount for missed hunts. Those who pay the hunt fee at the October meeting or mail it to Sandy Hamilton, 379 Collins St., Ormond Beach, FL 32174-6906 postmarked no later than October 23 will be entered in a drawing for a old Spanish silver coin valued at least \$15.
2. Although only Dig & Find Club members may participate in the hunts, guests are welcome to observe and join in the picnic lunch.
3. You must recover your own targets and sharing of targets or tokens is strictly forbidden.
4. You must pick up and properly dispose of any trash that you uncover or dig up.

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5. You must fill in any hole or depression that you make while recovering targets.
6. You must wear headphones.
7. You may use any shape or size detector loop. Handheld pinpointers are permitted.
8. No sifters of any kind are allowed. Also, no scoops and no oversize diggers are permitted. Probes, screwdrivers, diggers under 3 inches in width, or miniature picks may be used.
9. You must follow the directions of the Huntmaster or his designees and also follow the Code of Ethics for our hobby.
10. This site has been used for at least ten previous hunts, and targets, including tokens, have been left in the ground after each hunt. Some remain today. Old prize tokens **will not** count for any of the current hunts. The Huntmaster is the **sole judge** of whether a find will be counted in any particular hunt.

General Schedule

1. Meet at the KOA/Orange Isle Campgrounds, 3520 S. Nova Rd, Port Orange, after 9 a.m. and before 9:15 a.m. The campground has yellow KOA signs. Please park to the left of the road beyond the office as you enter. Do not park close to any campers that may be in this area. **Do not park on the right side of the road, including the small parking area on the right as you enter.** All the right side of the road is hunt field and should not be entered until the actual hunt.
2. No one is permitted in the hunt site on the Saturday before the hunt or prior to 9 a.m. Sunday except designated planters. Anyone observed there in violation of this rule will not be permitted to participate in the hunts.
3. The Warm-up Hunt will begin no later than 9:30 a.m.
4. The Competition Hunt is scheduled to begin 10 a.m. and will last 45 minutes. This time may be extended up to an additional 15 minutes at the discretion of the Huntmaster.
5. The Fun Hunt is scheduled to begin at 11 a.m. and will last 45 minutes. This time may be extended up to an additional 15 minutes at the discretion of the Huntmaster.
6. After the hunts, we will enjoy a picnic lunch together. Prizes for the Hunts will be awarded afterward. All the hunt fees plus money from the club account will be used to purchase prizes. For the picnic, each participant is responsible for bringing his or her own lunch and beverage.